
ctre

Jun 24, 2019

Contents

1	Overview	3
1.1	API	3
1.2	Examples	5
1.3	Regex Syntax	6
2	Supported compilers	9
3	Basic Usage	11
3.1	Template UDL syntax	11
3.2	C++17 syntax	11
3.3	C++20 syntax	11
	Index	13

A compile-time (almost) PCRE-compatible regular expression matcher for C++.

CHAPTER 1

Overview

Fast compile-time regular expressions with support for matching/searching/capturing at compile-time or runtime.

```
ctre::match<"REGEX">(subject); // C++20  
"REGEX"_ctre.match(subject); // C++17 + N3599 extension
```

1.1 API

class `ctl1::fixed_string`

A compile-time fixed string.

Example:

```
static constexpr auto pattern = ctl1::fixed_string{ "h.*" };  
  
constexpr auto match(std::string_view sv) noexcept {  
    return ctre::match<pattern>(sv);  
}
```

template<class **Iterator**, class ...**Captures**>

class `ctre::regex_results`

using `char_type` = **typename** `std::iterator_traits<Iterator>::value_type`

The character type used by the `Iterator`.

template<size_t **Id**>

constexpr `captured_content<Id, void>::storage<Iterator>` `get` ()

template<class **Name**>

constexpr `captured_content<deduced, Name>::storage<Iterator>` `get` ()

template<ctl1::fixed_string **Name**>

constexpr *captured_content*<deduced, *Name*>::storage<*Iterator*> **get** ()

Returns the capture specified by *Id* or *Name*. ID 0 is the full match, ID 1 is the first capture group, ID 2 is the second, etc. Named groups are specified using (?<name>).

Example:

```
if (auto m = ctre::match<"(?<chars>[a-z]+) ([0-9]+)">("abc123")) {
    m.get<"chars">(); //abc
    m.get<2>(); //123
}
```

constexpr size_t **size** ()

Returns the number of captures in this result object.

constexpr operator bool () **const noexcept**

Returns whether the match was successful.

constexpr operator std::basic_string_view<char_type> () **const noexcept**

constexpr std::basic_string_view<*char_type*> **to_view** () **const noexcept**

constexpr std::basic_string_view<*char_type*> **view** () **const noexcept**

Converts the match to a string view.

explicit constexpr operator std::basic_string<char_type> () **const noexcept**

constexpr std::basic_string<*char_type*> **to_string** () **const noexcept**

constexpr std::basic_string<*char_type*> **str** () **const noexcept**

Converts the match to a string view.

template<size_t *Id*, typename *Name* = void>

class *captured_content*

template<typename *Iterator*>

class *storage*

constexpr auto **begin** () **const noexcept**

constexpr auto **end** () **const noexcept**

Returns the begin or end iterator for the captured content.

constexpr operator bool () **const noexcept**

Returns whether the match was successful.

constexpr auto **size** () **const noexcept**

Returns the number of characters in the capture.

constexpr operator std::basic_string_view<char_type> () **const noexcept**

constexpr std::basic_string_view<char_type> **to_view** () **const noexcept**

constexpr std::basic_string_view<char_type> **view** () **const noexcept**

Converts the capture to a string view.

explicit constexpr operator std::basic_string<char_type> () **const noexcept**

constexpr std::basic_string<char_type> **to_string** () **const noexcept**

constexpr std::basic_string<char_type> **str** () **const noexcept**

Converts the capture to a string view.

static constexpr size_t **get_id** () **noexcept**

Returns *Id*

```
template<auto &RE, class ...Args>
constexpr ctre::regex_results<deduced> match (Args&&... args)
template<ctll::fixed_string RE, class ...Args>
constexpr ctre::regex_results<deduced> match (Args&&... args)
    Matches RE against the whole input. Args... must be either a string-like object with begin and end member
    functions, or a pair of forward iterators.

template<auto &RE, class ...Args>
constexpr ctre::regex_results<deduced> search (Args&&... args)
template<ctll::fixed_string RE, class ...Args>
constexpr ctre::regex_results<deduced> search (Args&&... args)
    Searches for a match somewhere within the input. Args... must be either a string-like object with begin
    and end member functions, or a pair of forward iterators.
```

1.2 Examples

1.2.1 Extracting a number from input

```
std::optional<std::string_view> extract_number(std::string_view s) noexcept {
    if (auto m = ctre::match<"[a-z]+([0-9]+)">(s)) {
        return m.get<1>().to_view();
    } else {
        return std::nullopt;
    }
}
```

[link to compiler explorer](#)

1.2.2 Extracting values from date

```
struct date { std::string_view year; std::string_view month; std::string_view day; };
std::optional<date> extract_date(std::string_view s) noexcept {
    using namespace ctre::literals;
    if (auto [whole, year, month, day] = ctre::match<"(\\d{4})/(\\d{1,2})/(\\d{1,2})">
    ↪(s); whole) {
        return date{year, month, day};
    } else {
        return std::nullopt;
    }
}

//static_assert(extract_date("2018/08/27"sv).has_value());
//static_assert((*extract_date("2018/08/27"sv)).year == "2018"sv);
//static_assert((*extract_date("2018/08/27"sv)).month == "08"sv);
//static_assert((*extract_date("2018/08/27"sv)).day == "27"sv);
```

[link to compiler explorer](#)

1.2.3 Lexer

```
enum class type {
    unknown, identifier, number
};

struct lex_item {
    type t;
    std::string_view c;
};

std::optional<lex_item> lexer(std::string_view v) noexcept {
    if (auto [m,id,num] = ctre::match<"([a-z]+)|([0-9]+)">(v); m) {
        if (id) {
            return lex_item{type::identifier, id};
        } else if (num) {
            return lex_item{type::number, num};
        }
    }
    return std::nullopt;
}
```

[link to compiler explorer](#)

1.2.4 Range over input

This support is preliminary and probably the API will be changed.

```
auto input = "123,456,768"sv;

for (auto match: ctre::range<"([0-9]+),?">(input)) {
    std::cout << std::string_view{match.get<0>()} << "\n";
}
```

1.3 Regex Syntax

The library supports most of the [PCRE](#) syntax with a few exceptions:

- atomic groups
- boundaries other than `^$`
- callouts
- character properties
- comments
- conditional patterns
- control characters (`\cX`)
- horizontal / vertical character classes (`\h\H\v\V`)
- match point reset (`\K`)
- named characters

- octal numbers
- options / modes
- subroutines
- unicode grapheme cluster (\X)

TODO more detailed regex information

CHAPTER 2

Supported compilers

- clang 6.0+ (template UDL, C++17 syntax)
- xcode clang 10.0+ (template UDL, C++17 syntax)
- gcc 7.4+ (template UDL, C++17 syntax)
- gcc 9.0+ (C++17 & C++20 cNTPP syntax)
- MSVC 15.8.8+ (C++17 syntax only)

3.1 Template UDL syntax

Compiler must support N3599 extension, as GNU extension in gcc (not in GCC 9.1+) and clang.

```
constexpr auto match(std::string_view sv) noexcept {  
    using namespace ctre::literals;  
    return "h.*"_ctre.match(sv);  
}
```

If you need N3599 extension in GCC 9.1+ you can't use -pedantic mode and define the macro CTRE_ENABLE_LITERALS.

3.2 C++17 syntax

You can provide pattern as a constexpr ctll::fixed_string variable.

```
static constexpr auto pattern = ctll::fixed_string{ "h.*" };  
  
constexpr auto match(std::string_view sv) noexcept {  
    return ctre::match<pattern>(sv);  
}
```

(this is tested in MSVC 15.8.8)

3.3 C++20 syntax

Currently only compiler which supports cNTPP syntax `ctre::match<PATTERN>(subject)` is GCC 9+.

```
constexpr auto match(std::string_view sv) noexcept {  
    return ctre::match<"h.*">(sv);  
}
```

C

captured_content (C++ class), 4
 captured_content::storage (C++ class), 4
 captured_content::storage::begin (C++ function), 4
 captured_content::storage::end (C++ function), 4
 captured_content::storage::get_id (C++ function), 4
 captured_content::storage::operator bool (C++ function), 4
 captured_content::storage::operator std::basic_string_view<char_type> (C++ function), 4
 captured_content::storage::operator std::basic_string<char_type> (C++ function), 4
 captured_content::storage::size (C++ function), 4
 captured_content::storage::str (C++ function), 4
 captured_content::storage::to_string (C++ function), 4
 captured_content::storage::to_view (C++ function), 4
 captured_content::storage::view (C++ function), 4
 ctll::fixed_string (C++ class), 3
 ctre::regex_results (C++ class), 3
 ctre::regex_results::char_type (C++ type), 3
 ctre::regex_results::get (C++ function), 3
 ctre::regex_results::operator bool (C++ function), 4
 ctre::regex_results::operator std::basic_string_view<char_type> (C++ function), 4
 ctre::regex_results::operator std::basic_string<char_type>

(C++ function), 4

ctre::regex_results::size (C++ function), 4
 ctre::regex_results::str (C++ function), 4
 ctre::regex_results::to_string (C++ function), 4
 ctre::regex_results::to_view (C++ function), 4
 ctre::regex_results::view (C++ function), 4

M

match (C++ function), 4

S

search (C++ function), 5